

# Instructions!

## DECISION TIME!

**This is a board game. Play it with friends!**

In addition to the pages in this file, you will also need:

one die (or a spinner that doesn't go too high)

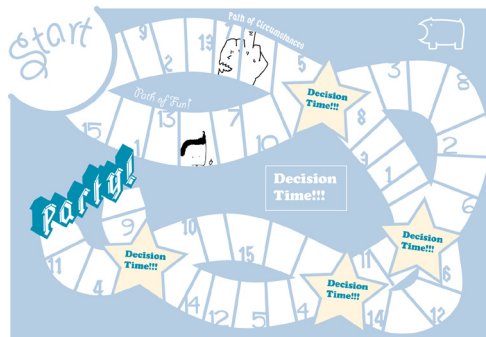
some tape or a glue stick

cardboard sheets would be good too

pens or markers

**Print out all the pages of this file.** You don't have to do them in color. In fact, some of them would be better in black and white anyway. But some of them would be better in color. (The Decision Time! cards would look best if you printed them on some faded colored carstock and left them in your bag or on the floor of a car for a month so they got that worn feel that the Community Chest cards have in old Monopoly sets.)

**Assemble the board** so it looks like this:



The pages for the board might need to be trimmed, and the Decision Time! and How Ya Doin'? cards will need to be cut.

**Cut out the characters along the dotted lines.** Fold their supports towards their backs along the solid lines and glue or tape them in place.

**Use the How Ya' Doin? Cards to keep track of your score.** I recommend making hash marks for your Fun and Loneliness points and using a pushpin or a sticker for your Sobriety and Money levels.

**Refer to the following sheets when you land on a numbered square.** There's one for the Path of Fun! and one for the Path of Circumstances!

**Send me photos of when you play!**

# Rules!

**Taking turns, roll to advance around the board** on your way to the Wunnanikka Party. When you land on a numbered square, check the list to see what happens to you! When you land on a Decision Time!, fate tries to roger you! Also, you will have to do something silly. The things that happen to you will affect – and depend on – your sobriety, your finances, your fun, and your loneliness.

**The person who has spent the least amount of their free time on the Internet today gets to go first.** If you roll 4 or higher, begin on the Path of Fun. If you roll 3 or less, begin on the Path of Circumstance.

**When you arrive at the Wunnanikka Party,** multiply the number of other players still not at the party by 5. That is how many fun points you get. When only one player has not made it to the party, the game is over, but they also get 5 fun points.

**If you care about who wins,** subtract your Loneliness from your Fun when the game is over to get your score. Highest score wins.

**On every third roll,** you gain one sobriety level and lose one money level.

**If your roll takes you past a Decison Time! space:** You must stop on that square and take a card. After you have followed the instructions, continue on the appropriate path for the number of squares that you have yet to advance for your roll.

**If you land on the same square as another player:** -2 loneliness points to each of you. The two players split their fun points so each has an equal amount. You must play paper-rock-scissors. The winner gets two rolls on their next turn.

**Maximum Loneliness:** Maximum Loneliness is 5 points more than loneliness of the player with the most loneliness.

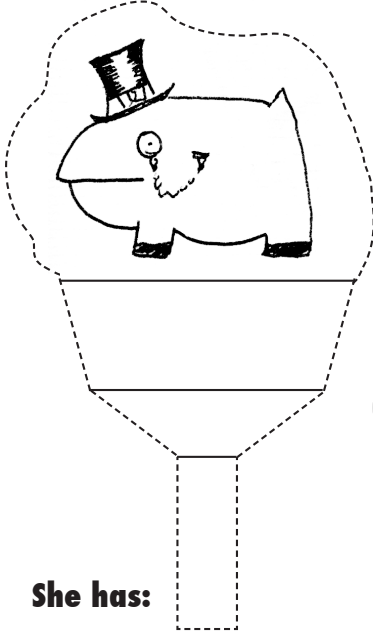
**If one player has Maximum Loneliness:** The other players may discuss whether this player has been sportsmanlike, or if they have been a dick. Depending on the consensus they may do the following: Proceed to the same square as the last player and follow the rules for landing on the same square as another player. At the next Decision Time! you automatically get the Fun option. If you are already in last place, that sucks, I'm sorry. Go get a snack or something and -4 loneliness points.

**If you have Too Much Money** you can take another player out for drinks, only if the other player agrees. In this circumstance, you lose 2 money levels, and you each gain 5 fun points and drop 2 sobriety levels. If you are playing this as a drinking game, you actually have to buy this person a drink.

**If you are Muntered:** You can give another player a piggyback ride if they are willing. This lets you go up one sobriety level and gives them 5 of your fun points.

# Characters!

Lady Moneybags



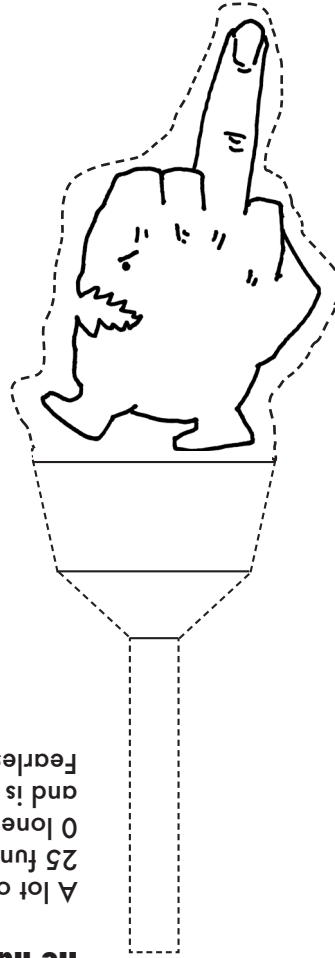
**She has:**

A lot of Money  
17 fun points  
2 loneliness points  
and is  
Tipsy

**Starting Values:**

These guys aren't all even. Some are riskier than others. Also, some might be wildly unfair. I haven't tested this yet.

# Middlefingerasaurus!



**He has:**

A lot of Money  
25 fun points  
0 loneliness points  
and is  
Fearless

**Make your own!**

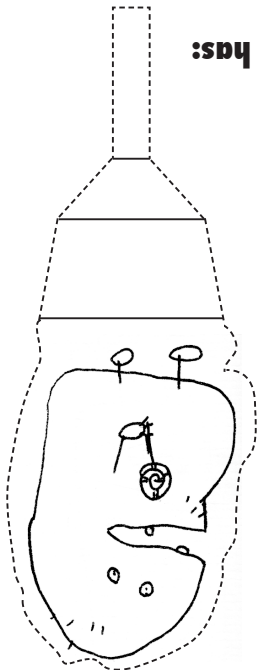
Copy as many Middlefingerasauruses as you need to make new characters. Use the following formula to keep their starting values reasonable:

Start with a total of 15 points (after subtracting loneliness from fun)

add 5 points for each extreme they are one step away from (such as having A Lot of Money)

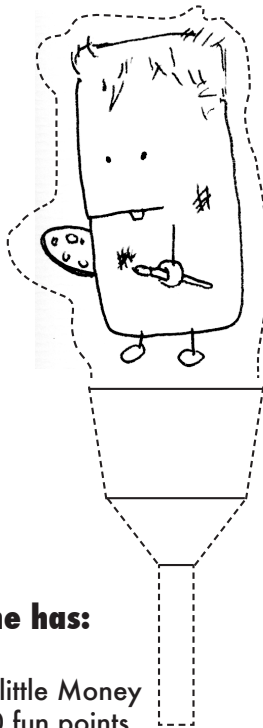
Not enough Money  
25 fun points  
5 loneliness points  
and is  
Well!!!

**He has:**



The Idiot

The Artist



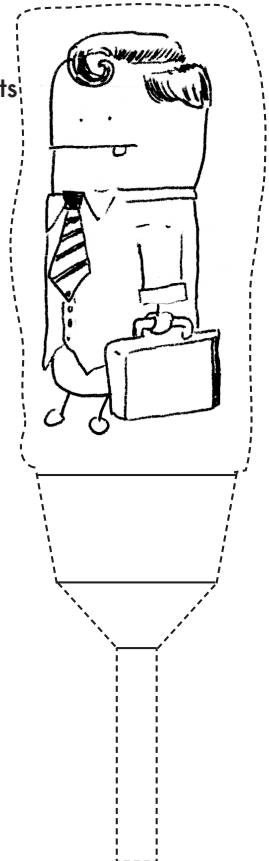
**She has:**

A little Money  
20 fun points  
5 loneliness points  
and is  
Tipsy

**He has:**

Enough Money  
10 fun points  
2 loneliness points  
and is  
A Little Sober

Mr. Responsible



The Mayor of Funkytown

# How Ya Doin'?

# How Ya Doin'?

**SOBER** ← -10 fun

**A LITTLE SOBER**

**TIPSY**

**WELL-LIT**

**DRUNK**

**FEARLESS**

**MUNTERED**

You are now an alcoholic. All your friends hate you. **Maximum Loneliness!**

You are now rich. All your friends are dicks. **Maximum Lonliness!**

**Too MUCH**

**A LOT**

**PLENTY**

**ENOUGH**

**A LITTLE**

**NOT**

**ENOUGH**

**GONE**

← -10 fun

**SOBER** ← -10 fun

**A LITTLE SOBER**

**TIPSY**

**WELL-LIT**

**DRUNK**

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**A LOT**

**PLENTY**

**ENOUGH**

**A LITTLE**

**NOT**

**ENOUGH**

**GONE**

← -10 fun

**LONELINESS!**

**FUN!!**

**LONELINESS!**

**FUN!!**

+

-

+

-

+

-

+

-

Total

Total

Total

Total

# How Ya Doin'?

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**NOT**

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← -10 fun

**SOBER** ← -10 fun

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**A LITTLE**

**NOT**

**ENOUGH**

**GONE**

← -10 fun

**LONELINESS!**

**FUN!!**

**LONELINESS!**

**FUN!!**

+

-

+

-

+

-

+

-

Total

Total

Total

Total

## **YOU HAVE RECEIVED A BEER IN A CORKED BOTTLE**

Go drink a nice beer. If you don't drink, eat some tasty chocolate. Sobriety down two levels

If you are at least a little sober, you can taste it and it is good. Continue on the path of fun!

If you are not at least a little sober, you drink it like water and misbehave. Continue on the path of Circumstances.

## **THE SHOWER GETS BROKEN AT A FRIEND'S BIRTHDAY PARTY**

Go stick your head under the shower for a couple seconds.

If you are at least a little sober, you didn't do it. Hyperactive people in the shower pulled you into it while you were trying to pee. Continue on the path of fun!

If you are not at least a little sober, you did it. Shame on you. Continue on the path of Circumstances.

## **YOU GET THE PHONE NUMBER OF A PRETTY YOUNG THING**

Show everyone how you danced to get his or her attention.

If you are at least a little sober, you go on a date and it is fun. Continue on the path of fun!

If you are not at least a little sober, you have forgotten that you are married. Plus they turn out to be crazy. Continue on the path of Circumstances!

## **YOU HAVE GROWN A MOUSTACHE**

You must apply a moustache to your upper lip in some way. Roll for outcome.

If roll is higher than half, it makes you look like a dashing Don Quixote. Path of fun!

If roll is lower than half, it is the result of an unfortunate disease. Path of Circumstances!

## **YOU HAVE JUST SEEN THE MUSIC LIBRARY OF THE PRETTY YOUNG THING THAT YOU LIKE**

Sing "Girls Just Wanna Have Fun" in a falsetto

If roll is higher than half, the library is full of good music for smart people. Path of fun!

If roll is lower than half, you puke a little in your mouth as you scroll through pages and pages of Dave Matthews Band, Phish, and Greatful Dead tracks. Path of Circumstances!

## **YOU FALL ASLEEP BEFORE ANYONE ELSE AT THE PARTY**

The other players are allowed to apply make-up to you.

If you have more than 15 fun, you feel honored! -3 loneliness. Continue on the Path of Fun!

If you have less than 15 fun, you feel like a weiner. But you had fun anyway! +2 fun!. Continue on the Path of Circumstances!

## **YOU DECIDE TO GO BACK TO SCHOOL**

You must use the word "ergo" in the next three sentences you say. Down two money levels. Roll for outcome.

If roll is higher than half, then you find your true calling. Continue on the path of Fun!

If roll is not higher than half, you're just putting off adulthood. Continue on the path of Circumstances!

## **YOU DECIDE TO GO TO BURNING MAN**

You must wear an item from the kitchen as an artistic statement. Go down two money levels.

If you have more than 20 fun, you were young enough to enjoy it. Continue on the path of fun!

If you have less than 20 fun, you just thought it was an overpriced rave. Continue on the path of Circumstances.

## **YOU HAVE CONTRACTED SASS MOUTH**

Think of the most obscene thing you can say, and say it to the person next to you. Roll for outcome.

If roll is higher than half, everyone thinks this is hilarious. Path of fun!

If roll is lower than half, no one is amused. Path of Circumstances!

## **YOU HAVE MOVED TO NEW YORK**

Go into the bathroom and make your hair look "cooler." Try to put on more black if you can.

If you have more than enough money, this works out. Continue on the path of fun!

If you have enough money or less, you barely keep your head above water. Continue on the Path of Circumstances. Either way, drop one money level.

## **YOU GO SEE A FRIEND'S BAND**

You may make the player of your choice perform a drum solo on pots and pans while you provide the vocals. Go down one sobriety level. Roll again

If high roll: They're good! +5 fun, continue on the Path of Fun!

If low roll: They're awful. -5 fun, continue on the Path of Circumstances!

## **YOU GET A BIG NEW JOB**

Go put a tie or something that you can improvise as a tie. Up two money levels, -5 fun. Roll Again

If roll is higher than half, it works out and you get to use your brain. Continue on the Path of Fun!

If roll is lower than half, it begins to steal your soul. Continue on the Path of Circumstances!

## **IT'S WUNNANIKKA!**

Wave your hands in glee as if they were made of rubber.

If high roll +15 FUN! Continue on the Path of Fun!

If low roll, oh well. Continue on the Path of Fun anyway!

## **YOU GO TO A PARTY IN GLASGOW**

Go mess up the kitchen, go down two levels of sobriety

If you have at least 15 fun, there is a trampoline there and no one gets hurt. Continue on the Path of Fun!

If you don't have at least 15 fun, it is just like every other party in Glasgow ever, and you smell like smoke now. Continue on the Path of Circumstances!

## **YOU HAVE GONE HOME FOR THE HOLIDAYS**

Put a pillow under your shirt to simulate bloating, begin to fidget.

If high roll, you see old friends. +5 Fun, continue on the Path of Fun.

If low roll, you see old friends and everyone has Problems. -5 Fun, continue on the Path of Circumstances.

## **YOU FIND A GOOD-LOOKING COUCH ON THE STREET**

Give the player of your choice a piggyback ride, pretending that they are a heavy couch.

If have less than +10 loneliness, your friends help you carry it home. +2 fun Continue on the Path of Fun!

If your loneliness is less than 10, you've got to do it yourself. -5 fun Continue on the Path of Circumstances!

## **LATE NIGHT BIKE RIDE!**

Pretend to do this, using another player as the bike

If you are at least a little sober, +5 fun! Continue on the Path of Fun!

If you are not at least a little sober, you fall off and tear your ACL! -10 fun! Continue on the Path of Circumstances!

## **YOU FOUND AN APARTMENT ON CRAIGSLIST**

Draft a personal ad for yourself and read it aloud

If high roll, the place is pretty nice and it's cheap. Continue on the Path of Fun!

If low roll, you have moved into a five bedroom house of hippies. Continue on the Path of Circumstances.

## **YOU EMBARK ON A NEW WORK OF GREAT IMPORTANCE**

Explain your creative practice using these terms: Lindsay Lohan, Your Mom, hermeneutics, ergo.

If you are at least a little sober, it turns out Ok. Continue on the Path of Fun.

If you are not at least a little sober, you have made yet another work of art that is essentially about boobs. Continue on the Path of Circumstances.

## **YOU USE THE INTERNET!**

Make up an obscure fact and try to convince everyone else of its veracity.

If you are at least a little sober, you learn something new. How nice. Continue on the Path of Fun!

If you are not at least a little sober, you purchase the head of Keith Moon on eBay. -10 money, continue on the Path of Circumstances.

# Path of Fun!

**1. That was a good movie!**

+2 fun

**2. Brunch!**

Fun +5, Down one money level

**3. Lumberjack Day!**

Loneliness - 5

**4. Dave jumps out of your cake at your bachelor/bachelorette party.**

Everyone wins in this situation. +10 fun

**5. Your friends get married!**

+10 fun, down two sobriety levels

**6. It's Thanksgiving!**

Fun +10, money down two levels

**7. Found a tenner!**

Up one money level

**8. You have moved to Portland**

Take off most of your clothes

+10 fun

**9. Shenanagins!**

+10 fun, sobriety down two levels

**10. Your friend works at the cafe. Free coffee!**

+1 fun, -3 loneliness.

**11. Pistachios!**

+2 fun

**12. A friendly dog takes interest in you**

+3 fun, -2 loneliness

**13. Run into a friend, get snacks.**

+3 fun, -2 loneliness

**14. What an amazing coincidence!**

+5 fun

**15. You are recognized as a regular at a local establishment!**

-3 loneliness, +3 fun

# Path of Circumstances

## **1. Designated driver**

Go up one sobriety level. -2 fun

## **2. Rent's Due**

Down two money levels.

## **3. What's that rash?**

-5 fun

## **4. Looks like you sold out after all**

+5 loneliness, down one sobriety level

## **5. You are fooled about the nature of Jewish heaven, and choose to repeat this to someone who knows the truth.**

-5 fun

## **6. You have been deported**

-15 fun, down two money levels

## **7. Stepped in Dog Poo!**

-2 fun

## **8. Dumped!**

-10 fun, +5 loneliness

## **9. Discovered that you are not in fact a wizard, and you will not be going to Hogwarts any time soon**

-5 fun, +5 loneliness

## **10. Lost your wallet**

down one money level, -5 fun

## **11. Lost your wallet in Amsterdam**

down two money levels, -10 fun

## **12. Cockblocked!**

-8 fun, +1 loneliness

## **13. That Movie Sucked!**

-2 fun

## **14. Your ex tells everyone about "that one time"**

-10 fun, +2 loneliness

## **15. Bike Stolen**

-10 fun, go down two money levels

Start

15

Path of Fun!

9

13

2

13

Path of



Circumstances

**Decision Time!!**



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2

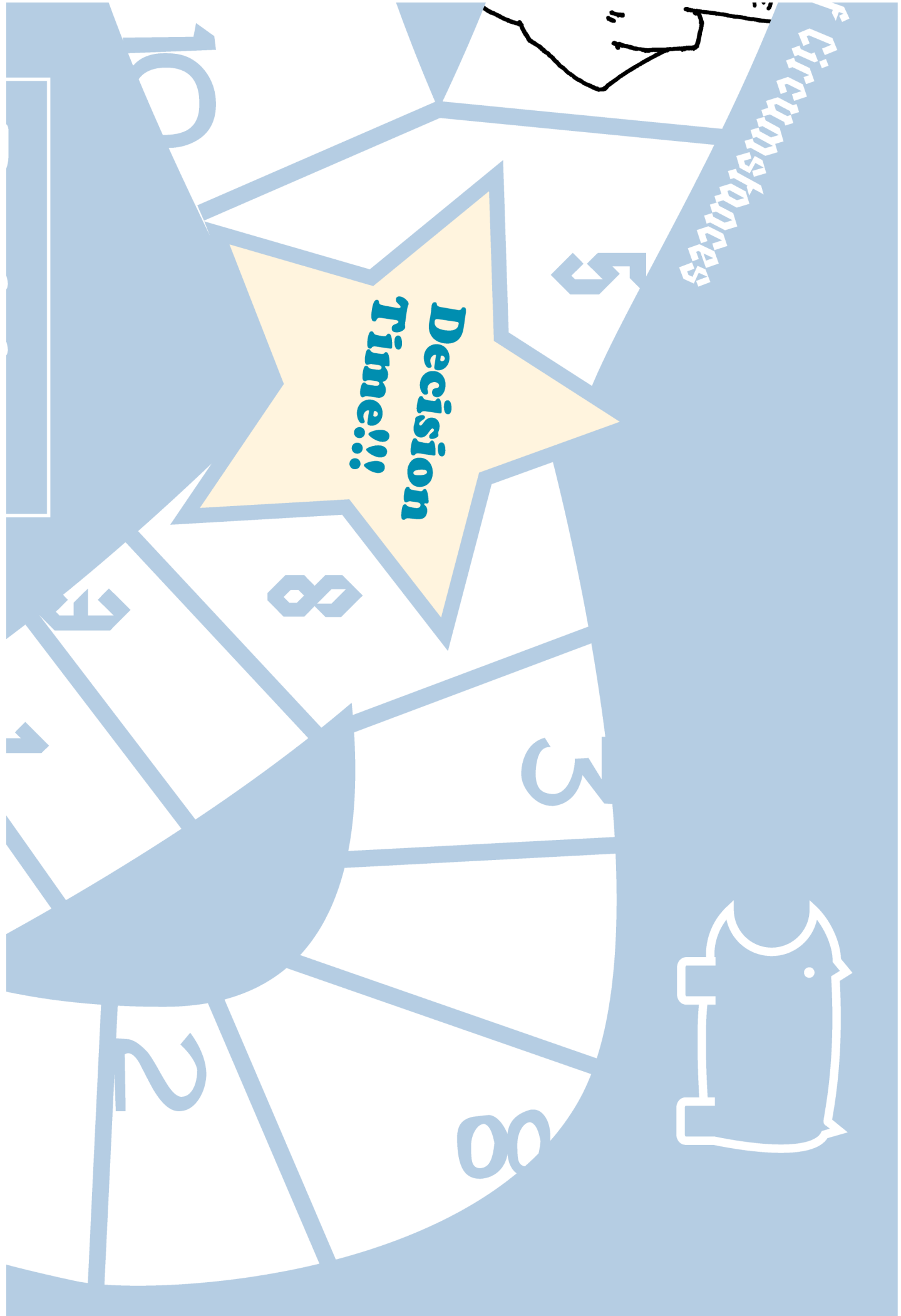
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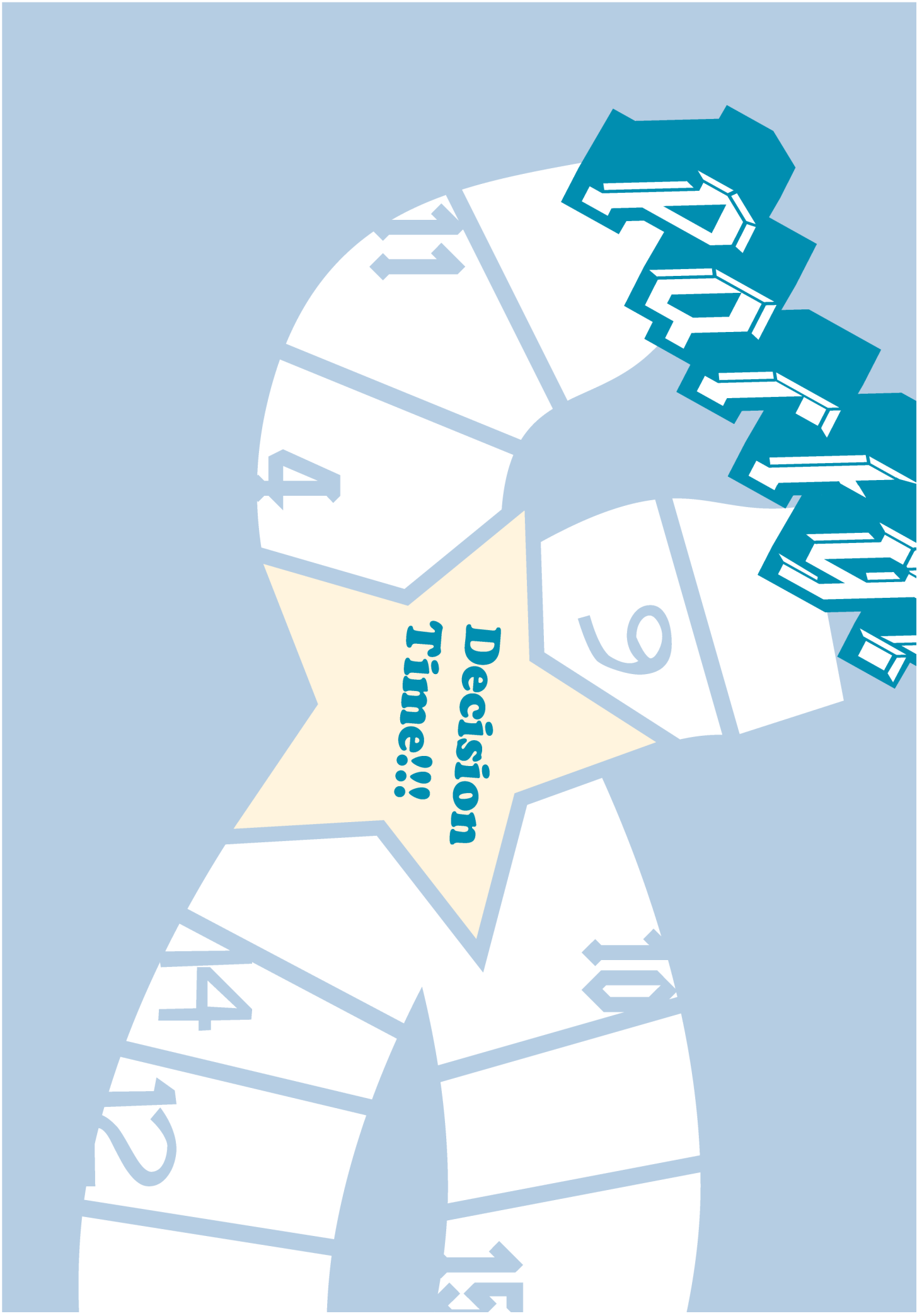
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5

10





**Decision  
Time!!**

**Decision  
Time!!!**

**Decision  
Time!!!**

**Decision  
Time!!!**

5

4

14

12

6

9